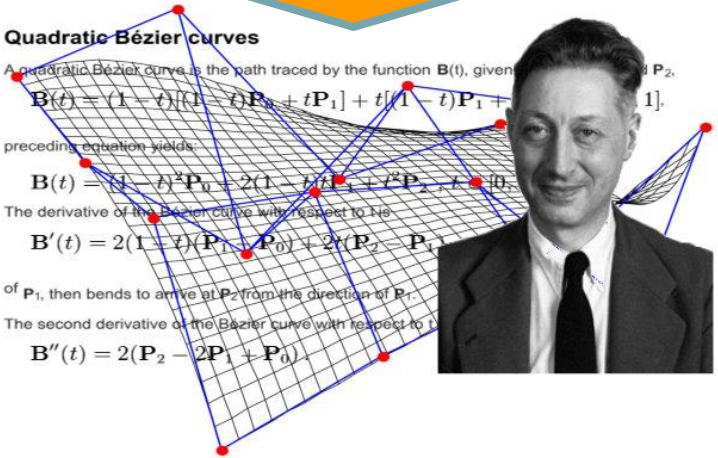
7th & 8th Grade Multimedia
Lesson: April 7, 2020

Learning Target:
How to use the vector tools in Vectr

Let's Get Started:
Watch Video: Day 2 Multimedia Vectr: Gradients & Paths

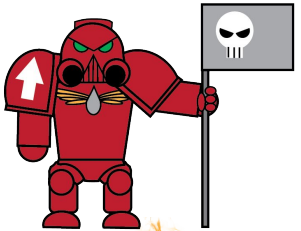
Recall vector graphics use mathematical formulas which can create media that can be resized without losing any qualities or details.

Thanks to Pierre Bezier!



An Engineer who popularized the use of Vectors in the formation of a curve to represent 3D body forms on computers for Renault Car Company

Allows you to create stuff like this!



Find out more here & here

extended learning

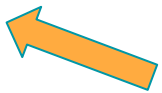
Practice

Let's Learn more about the Tools in Vectr

Open Your Browser> Go To vectr.com
As you follow the Tutorial you will be able to Identify more tools on the
& check then your answers from yesterday & today on this
Glossary & Tools Answer Sheet

Today as you are watching the tutorial, try pausing the video after I show a tool or skill and try it out. This makes a good practice!
Feel free to take any screenshots and share your images with me or your multimedia teacher:
lisa_douthit@isdschools.org

Don't know how to take a screenshot? Learn how Here



extended learning

When done… go to the next slide

Self-Practice:

1. Continue to explore the tools shown in the video.
2. Practice making different gradients on a shape
3. Practice changing the path of a shape or shapes.

Self-Assessment:

Take more than one shape and combine them to look like an object or a design.
See some examples here

What did you create?

Feel free to take any screenshots and share your images with me: lisa_douthit@isdschools.org

What Questions do you have?

Write them on your notes & share your notes or email them to me, so I can address them in the next lesson!

Note: you do not need to save your work. See you for the next Lesson: uploading & working with Images